



Info		Attributes	
Charactername	Ripper01	Intelligence	23
Corporation	Celestial Apocalypse	Perception	22
Total Cash		Charisma	11
Total skill points	56,963,004	Willpower	30
XML DATA		Memory	20



Anchoring / Rank 3 / SP: 6106 of 24000



Corporation Management / Rank 1 / SP: 1425 of 8000



Ethnic Relations / Rank 2 / SP: 2829 of 16000

.3 Corporation Management skills trained, for a total of **10,360** skillPoints.



Advanced Drone Interfacing / Rank 8 / SP: 64000 of 362039



Amarr Drone Specialization / Rank 5 / SP: 40000 of 226275



Combat Drone Operation / Rank 2 / SP: 512000 of 512000



Drone Durability / Rank 5 / SP: 236874 of 1280000



Drone Interfacing / Rank 5 / SP: 1280000 of 1280000



Drone Navigation / Rank 1 / SP: 45255 of 256000



Drone Sharpshooting / Rank 1 / SP: 256000 of 256000



Drones / Rank 1 / SP: 256000 of 256000



Fighters / Rank 12 / SP: 3072000 of 3072000



Gallente Drone Specialization / Rank 5 / SP: 226275 of 1280000



Heavy Drone Operation / Rank 5 / SP: 1280000 of 1280000



Minmatar Drone Specialization / Rank 5 / SP: 40000 of 226275



Repair Drone Operation / Rank 3 / SP: 135765 of 768000



Scout Drone Operation / Rank 1 / SP: 256000 of 256000

.14 Drones skills trained, for a total of **7,700,169** skillPoints.



Cloaking / Rank 6 / SP: 271530 of 1536000



Electronic Warfare / Rank 2 / SP: 90510 of 512000



Electronics / Rank 1 / SP: 256000 of 256000



Electronics Upgrades / Rank 2 / SP: 512000 of 512000



Frequency Modulation / Rank 3 / SP: 24000 of 135765



Long Range Targeting / Rank 2 / SP: 512000 of 512000



Propulsion Jamming / Rank 3 / SP: 24000 of 135765



Sensor Linking / Rank 3 / SP: 811 of 4243



Signature Analysis / Rank 1 / SP: 256000 of 256000



Survey / Rank 1 / SP: 8000 of 45255



Target Painting / Rank 3 / SP: 24000 of 135765



Targeting / Rank 1 / SP: 45255 of 256000



Turret Destabilization / Rank 5 / SP: 226275 of 1280000



Weapon Disruption / Rank 3 / SP: 135765 of 768000

.14 Electronics skills trained, for a total of **2,386,146** skillPoints.



EM Shield Compensation / Rank 2 / SP: 2829 of 16000



Energy Emission Systems / Rank 2 / SP: 90510 of 512000



Energy Grid Upgrades / Rank 2 / SP: 512000 of 512000



Energy Management / Rank 3 / SP: 768000 of 768000



Energy Pulse Weapons / Rank 2 / SP: 16000 of 90510



Energy Systems Operation / Rank 1 / SP: 256000 of 256000



Engineering / Rank 1 / SP: 256000 of 256000



Explosive Shield Compensation / Rank 2 / SP: 2829 of 16000



Kinetic Shield Compensation / Rank 2 / SP: 2829 of 16000



Shield Compensation / Rank 2 / SP: 500 of 2829



Shield Emission Systems / Rank 2 / SP: 90510 of 512000



Shield Management / Rank 3 / SP: 750 of 4243



Shield Operation / Rank 1 / SP: 45255 of 256000



Shield Upgrades / Rank 2 / SP: 90510 of 512000



Tactical Shield Manipulation / Rank 4 / SP: 32000 of 181020



Thermic Shield Compensation / Rank 2 / SP: 2829 of 16000

.16 Engineering skills trained, for a total of **2,169,351** skillPoints.



Advanced Weapon Upgrades / Rank 6 / SP: 1536000 of 1536000



Controlled Bursts / Rank 2 / SP: 512000 of 512000



Gunnery / Rank 1 / SP: 256000 of 256000



Large Beam Laser Specialization / Rank 8 / SP: 64000 of 362039



Large Energy Turret / Rank 5 / SP: 1280000 of 1280000



Large Pulse Laser Specialization / Rank 8 / SP: 64000 of 362039



Medium Beam Laser Specialization / Rank 5 / SP: 226275 of 1280000



Medium Energy Turret / Rank 3 / SP: 768000 of 768000



Medium Pulse Laser Specialization / Rank 5 / SP: 1280000 of 1280000



Motion Prediction / Rank 2 / SP: 512000 of 512000



Rapid Firing / Rank 2 / SP: 512000 of 512000



Sharpshooter / Rank 2 / SP: 512000 of 512000



Small Beam Laser Specialization / Rank 3 / SP: 135765 of 768000



Small Energy Turret / Rank 1 / SP: 256000 of 256000



Small Pulse Laser Specialization / Rank 3 / SP: 135765 of 768000



Surgical Strike / Rank 4 / SP: 1024000 of 1024000



Trajectory Analysis / Rank 5 / SP: 1280000 of 1280000



Weapon Upgrades / Rank 2 / SP: 512000 of 512000

.18 Gunnery skills trained, for a total of **10,865,805** skillPoints.



Mining / Rank 1 / SP: 49502 of 256000

.1 Industry skills trained, for a total of **49,502** skillPoints.



Armored Warfare / Rank 2 / SP: 512000 of 512000



Armored Warfare Specialist / Rank 5 / SP: 31702 of 40000



Leadership / Rank 1 / SP: 256000 of 256000



Siege Warfare / Rank 2 / SP: 16000 of 90510



Skirmish Warfare / Rank 2 / SP: 90510 of 512000



Warfare Link Specialist / Rank 6 / SP: 271530 of 1536000

6 Leadership skills trained, for a total of **1,177,742** skillPoints.



Analytical Mind / Rank 1 / SP: 256000 of 256000



Clarity / Rank 3 / SP: 135765 of 768000



Eidetic Memory / Rank 3 / SP: 135765 of 768000



Empathy / Rank 1 / SP: 8000 of 45255



Focus / Rank 3 / SP: 135765 of 768000



Instant Recall / Rank 1 / SP: 256000 of 256000



Iron Will / Rank 1 / SP: 256000 of 256000



Learning / Rank 1 / SP: 256000 of 256000



Logic / Rank 3 / SP: 135765 of 768000



Spatial Awareness / Rank 1 / SP: 256000 of 256000

10 Learning skills trained, for a total of **1,831,060** skillPoints.



Armor Rigging / Rank 3 / SP: 135765 of 768000



Capital Remote Armor Repair Systems / Rank 10 / SP: 452549 of 2560000



Capital Repair Systems / Rank 8 / SP: 362039 of 2048000



Drones Rigging / Rank 3 / SP: 750 of 4243



EM Armor Compensation / Rank 2 / SP: 512000 of 512000



Energy Weapon Rigging / Rank 3 / SP: 750 of 4243



Explosive Armor Compensation / Rank 2 / SP: 512000 of 512000



Hull Upgrades / Rank 2 / SP: 512000 of 512000



Jury Rigging / Rank 2 / SP: 90510 of 512000



Kinetic Armor Compensation / Rank 2 / SP: 512000 of 512000



Mechanic / Rank 1 / SP: 256000 of 256000



Remote Armor Repair Systems / Rank 2 / SP: 512000 of 512000



Repair Systems / Rank 1 / SP: 256000 of 256000



Salvaging / Rank 3 / SP: 135765 of 768000



Thermic Armor Compensation / Rank 2 / SP: 512000 of 512000

.15 Mechanic skills trained, for a total of **4,762,128** skillPoints.



Cruise Missiles / Rank 5 / SP: 40000 of 226275



Defender Missiles / Rank 2 / SP: 90510 of 512000



FoF Missiles / Rank 3 / SP: 24006 of 135765



Guided Missile Precision / Rank 5 / SP: 226275 of 1280000



Heavy Assault Missile Specialization / Rank 5 / SP: 226275 of 1280000



Heavy Assault Missiles / Rank 3 / SP: 768000 of 768000



Heavy Missile Specialization / Rank 5 / SP: 62 of 1250



Heavy Missiles / Rank 3 / SP: 768000 of 768000



Missile Bombardment / Rank 2 / SP: 512000 of 512000



Missile Launcher Operation / Rank 1 / SP: 256000 of 256000



Missile Projection / Rank 4 / SP: 1024000 of 1024000



Rapid Launch / Rank 2 / SP: 512000 of 512000



Standard Missiles / Rank 2 / SP: 16000 of 90510



Target Navigation Prediction / Rank 2 / SP: 512000 of 512000



Torpedoes / Rank 4 / SP: 32000 of 181020



Warhead Upgrades / Rank 5 / SP: 226275 of 1280000

•16 Missile Launcher Operation skills trained, for a total of **5,233,403** skillPoints.



Acceleration Control / Rank 4 / SP: 181020 of 1024000



Afterburner / Rank 1 / SP: 45255 of 256000



Evasive Maneuvering / Rank 2 / SP: 90510 of 512000



Fuel Conservation / Rank 2 / SP: 90510 of 512000



High Speed Maneuvering / Rank 5 / SP: 226275 of 1280000



Jump Drive Calibration / Rank 9 / SP: 407294 of 2304000



Jump Drive Operation / Rank 5 / SP: 1280000 of 1280000



Jump Fuel Conservation / Rank 8 / SP: 362039 of 2048000



Navigation / Rank 1 / SP: 256000 of 256000



Warp Drive Operation / Rank 1 / SP: 256000 of 256000

.10 Navigation skills trained, for a total of **3,194,903** skillPoints.



Astrogeology / Rank 3 / SP: 24000 of 135765



Cybernetics / Rank 3 / SP: 371533 of 768000



Infomorph Psychology / Rank 1 / SP: 1415 of 8000



Science / Rank 1 / SP: 256000 of 256000



Thermodynamics / Rank 3 / SP: 750 of 4243

·5 Science skills trained, for a total of **653,698** skillPoints.



Connections / Rank 3 / SP: 4243 of 24000



Negotiation / Rank 2 / SP: 2829 of 16000



Social / Rank 1 / SP: 8000 of 45255

·3 Social skills trained, for a total of **15,072** skillPoints.



Advanced Spaceship Command / Rank 5 / SP: 1280000 of 1280000



Amarr Battleship / Rank 8 / SP: 2048000 of 2048000



Amarr Carrier / Rank 14 / SP: 3584000 of 3584000



Amarr Cruiser / Rank 5 / SP: 1280000 of 1280000



Amarr Frigate / Rank 2 / SP: 512000 of 512000



Amarr Industrial / Rank 4 / SP: 32013 of 181020



Assault Ships / Rank 4 / SP: 293807 of 1024000

·Currently training to: **level 5**

·Time left: **11 days, 9 hours, 44 minutes, 3 seconds**

·SP done: **43668 of 730193**



Battlecruisers / Rank 6 / SP: 1536000 of 1536000



Capital Ships / Rank 14 / SP: 112000 of 633568



Command Ships / Rank 8 / SP: 2048000 of 2048000



Covert Ops / Rank 4 / SP: 181020 of 1024000



Destroyers / Rank 2 / SP: 90510 of 512000



Heavy Assault Ships / Rank 6 / SP: 1536000 of 1536000



Logistics / Rank 6 / SP: 271530 of 1536000



Minmatar Cruiser / Rank 5 / SP: 226275 of 1280000



Minmatar Frigate / Rank 2 / SP: 90510 of 512000



Recon Ships / Rank 6 / SP: 1536000 of 1536000



Spaceship Command / Rank 1 / SP: 256000 of 256000

18 Spaceship Command skills trained, for a total of **16,913,665** skillPoints.